

Safe, flexible tests

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Prodigy
Finance

Team Unicode

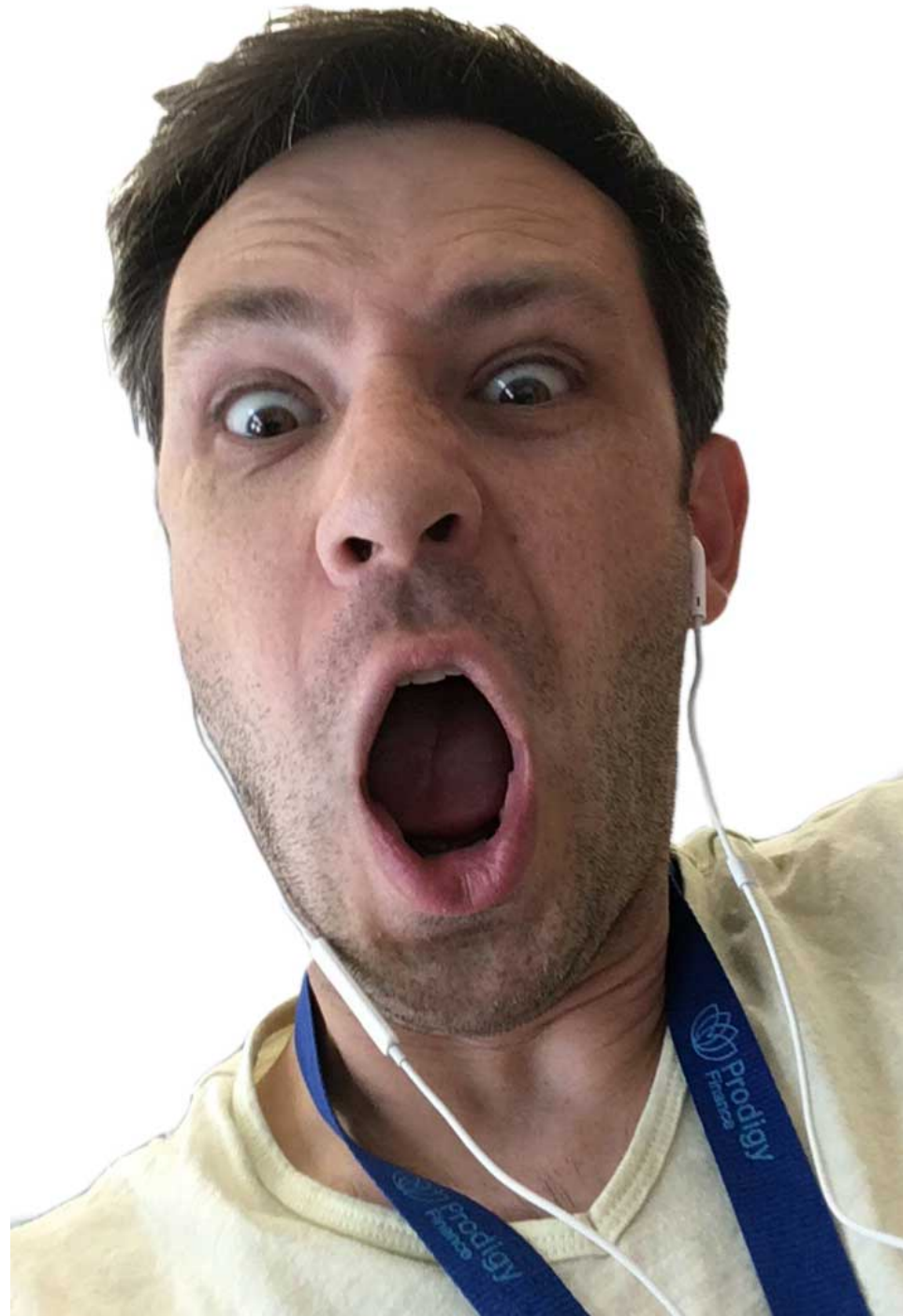
team emojis

Fritzmojis

:fritz cited

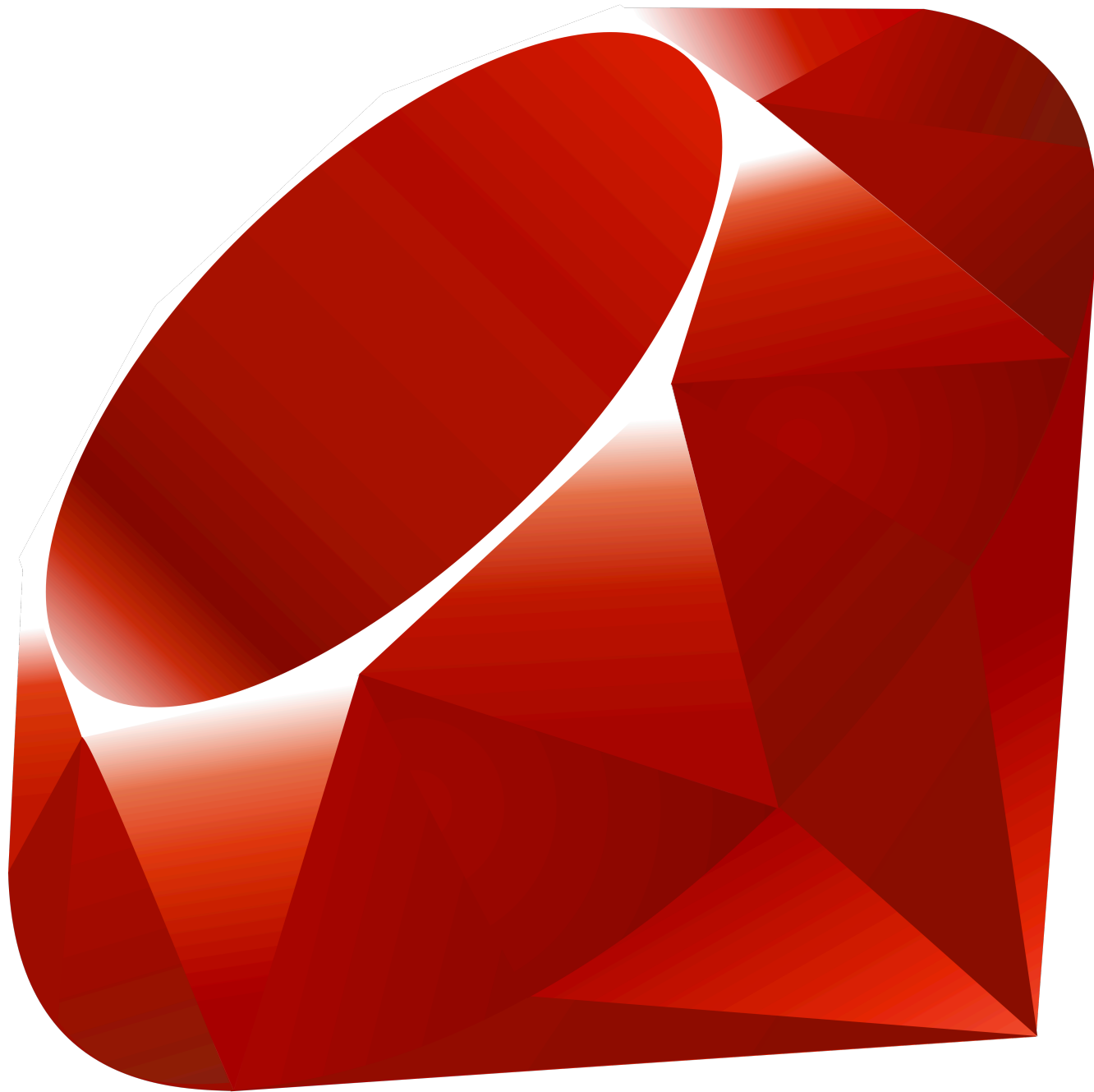


:fritzplosion



Take a breath

Scope

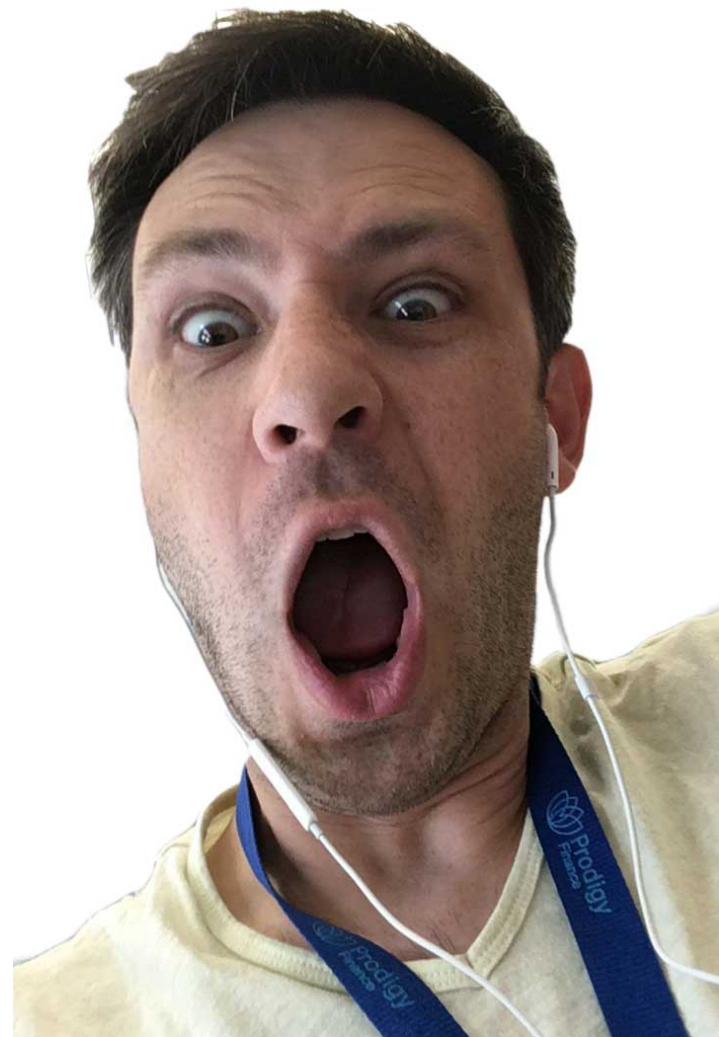


Avoiding

- TDD is dead?
- Testing vs monitoring in production
- Flaky tests
- Manual tests

Safe

**Tell me when
it's broken**



Before you write

Not just the how

I don't wanna!



- Context-switching
- Time to write
- Too complicated
- Speed



Flexible

Changing the code (later)

Fixing unrelated
tests



Testing tools and techniques

Dependencies

**What are
dependencies?**

Code uses other code

- call method of object X
- query attribute Y
- update column Z
- etc

Simple dependencies

dependency



```
def my_method(x)  
  x.to_str  
end
```

More complex dependencies

dependency



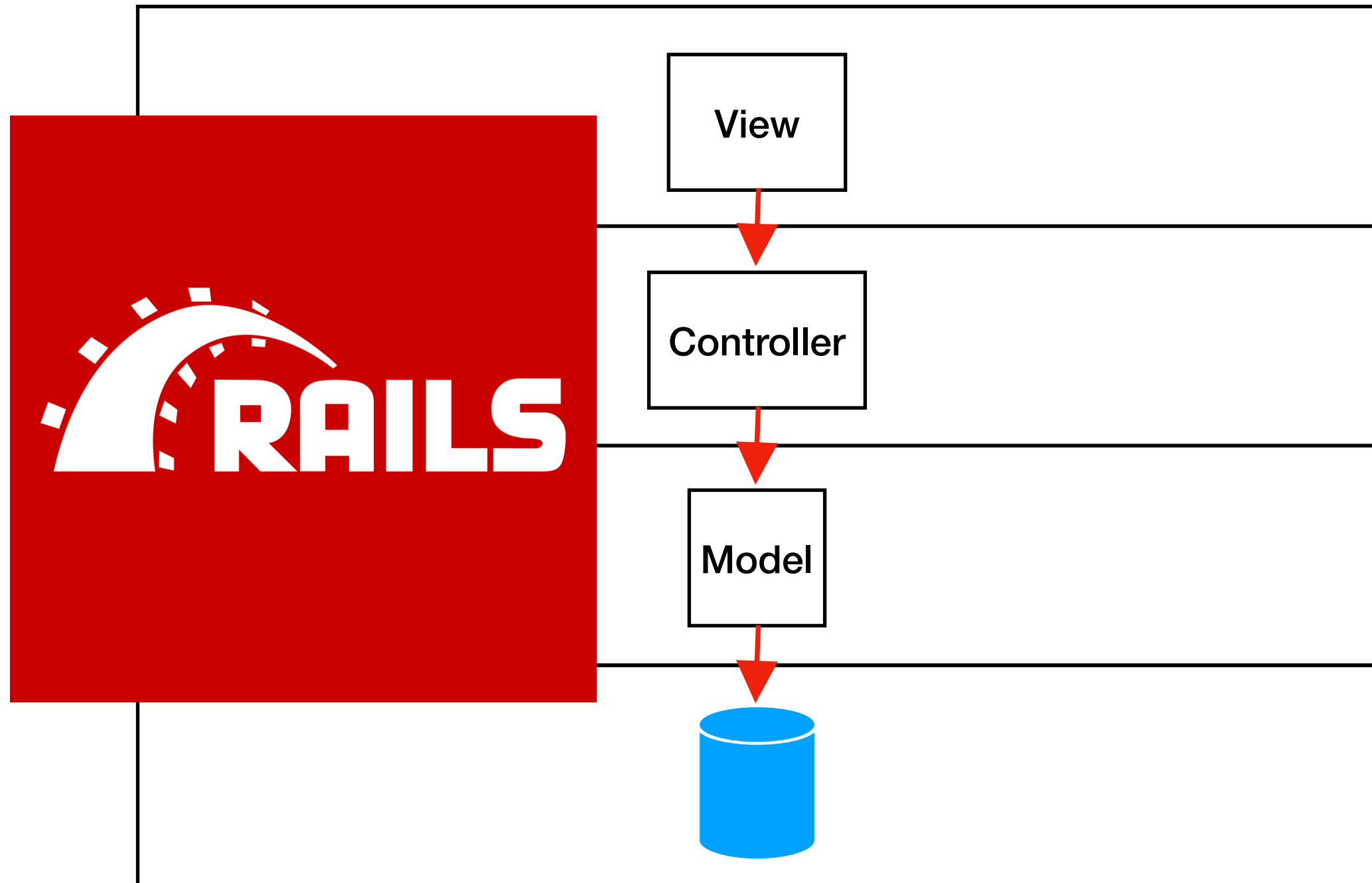
```
def my_method(user)
  user.street_address
end
```

dependency's dependency



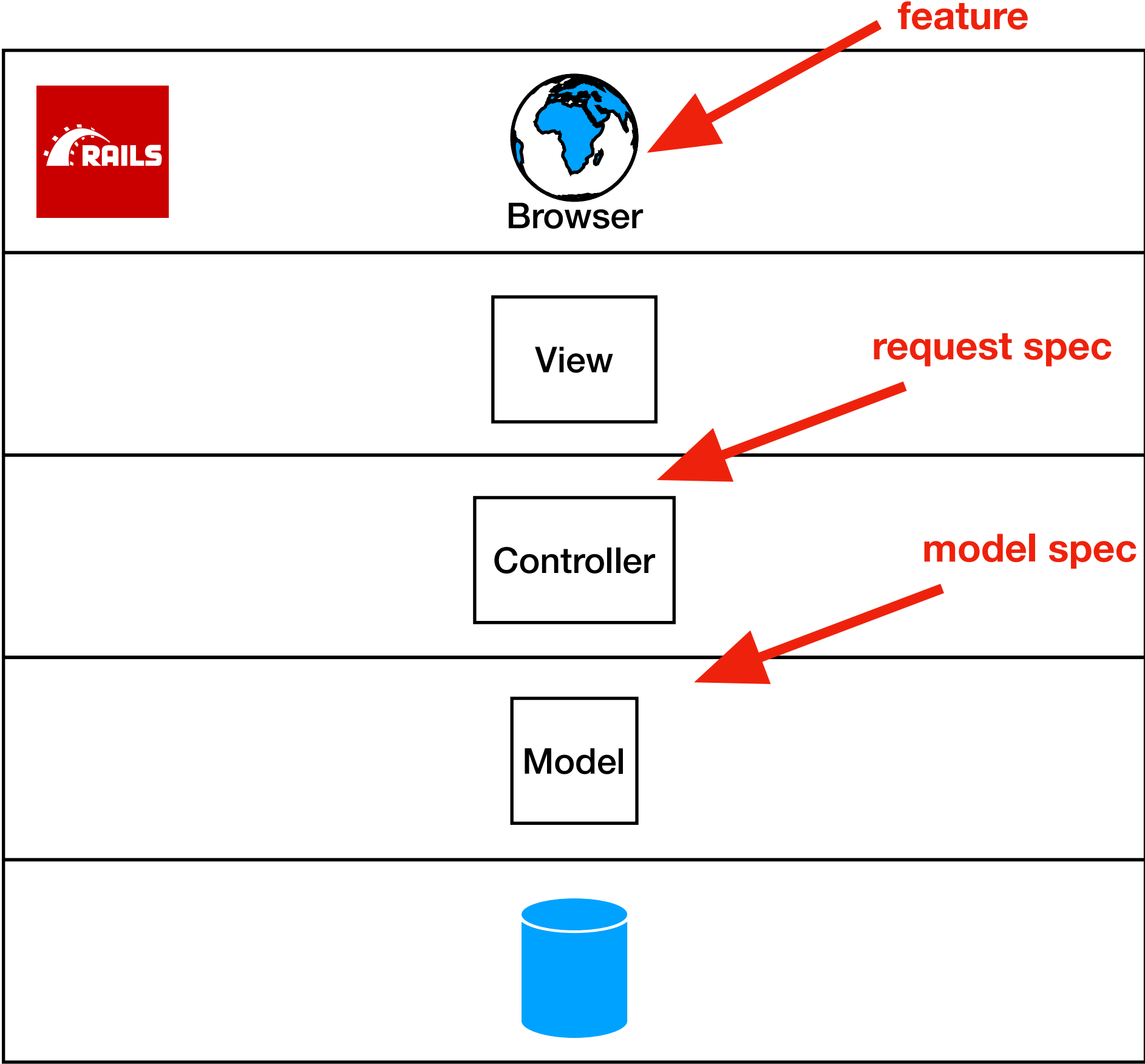
```
class User
  def street_address
    account.address.street
  end
end
```


Also



Crucial decisions

1. Where do I test



Unit 1

All interaction tested

More combinations

Slower

Unit 2

Unit 3

No interaction tested

Fewer combinations

Faster

Unit 1

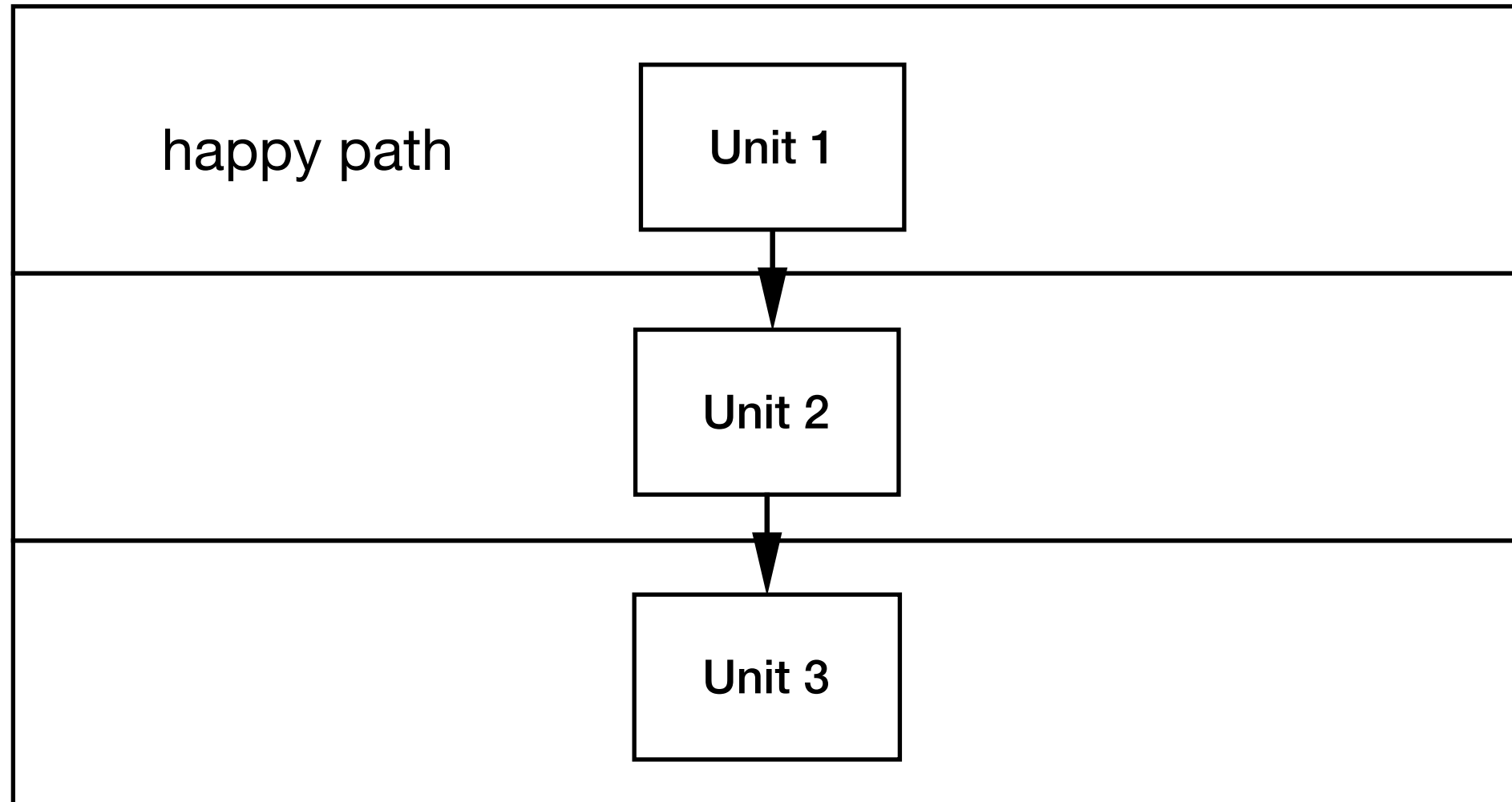
can't test everything

Unit 2

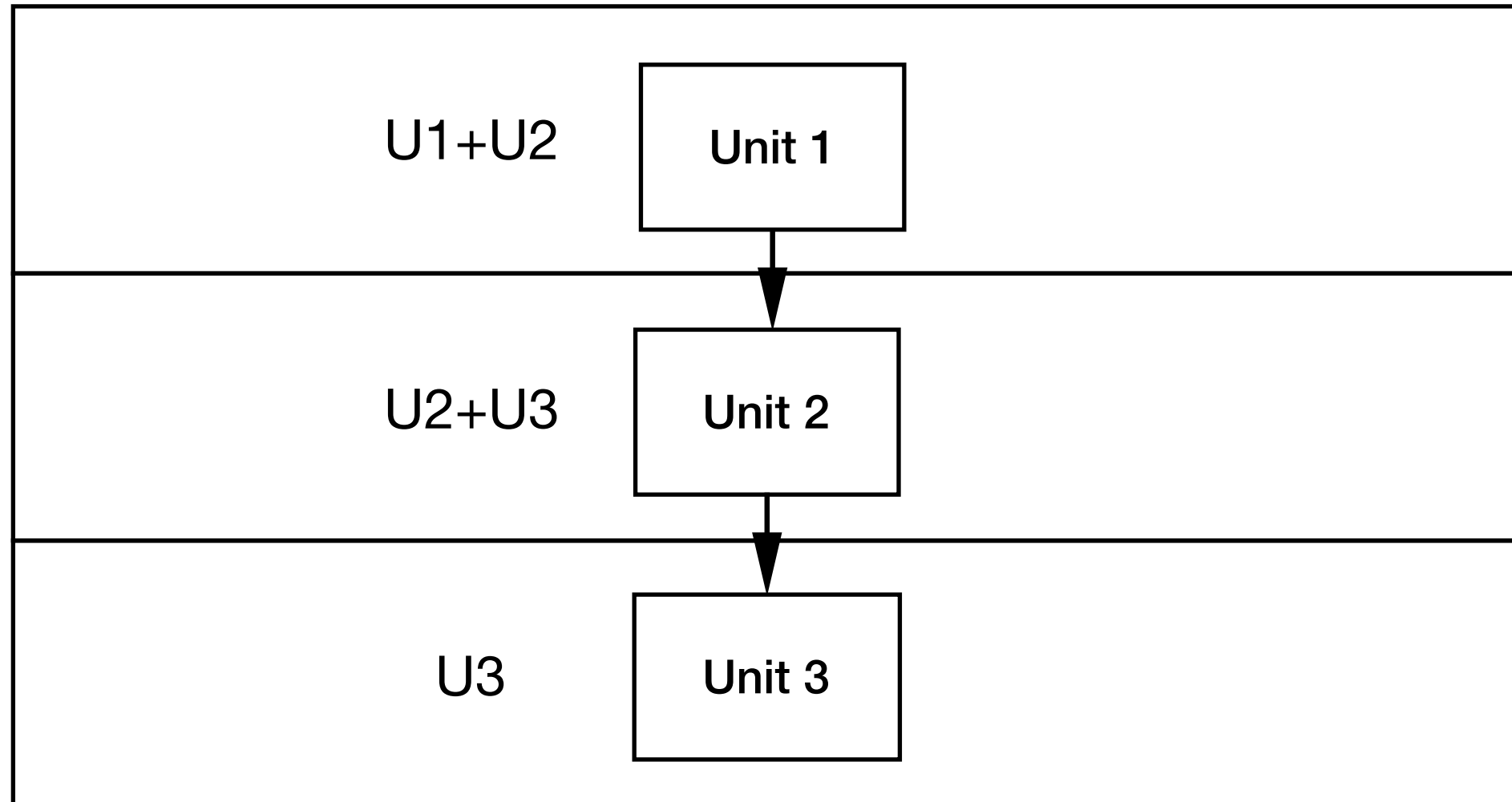
Unit 3

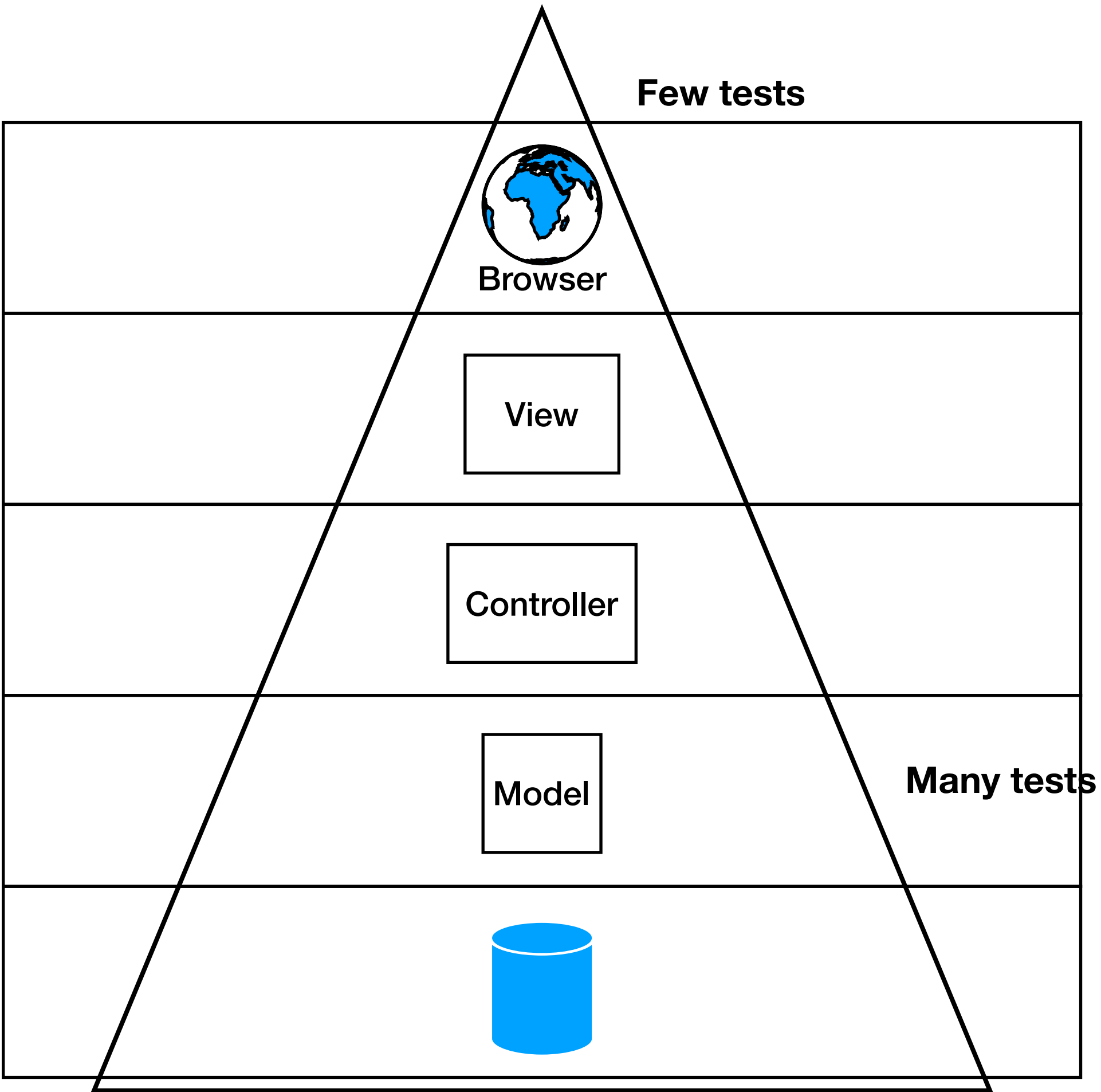
need to prove
interaction

Verify vertical slice of interaction once



Test in detail with less collaboration





2. Dependencies affect tests

The code

dependency



```
def my_method(user)
  user.street_address
end
```

dependency's dependency



```
class User
  def street_address
    account.address.street
  end
end
```

The test it needs

```
it 'street address of the user' do
  user = ...
  user.account = ...
  user.account.address = ...
  user.account.address.street = "Hope Str."

  expect(my_method(user)).to eq('Hope Str.')
end
```

**Creating the real
objects**

Assembly Required

```
it 'street address of the user' do
  user = ... ← dependency
  user.account = ... ← dependency's dependency
  user.account.address = ... ← ...
  user.account.address.street = "Hope Str."

  expect(my_method(user)).to eq('Hope Str.')
end
```



Warning

Changes

```
it 'street address of the user' do
  user = ... ← dependency
  user.account = ... ← dependency's dependency
  user.account.address = ... ← ...
  user.account.address.street = "Hope Str."

  expect(my_method(user)).to eq('Hope Str.')
end
```


Changes



Mitigation: factory_bot

```
it 'gets the street address of the user' do
  user = ...
  user.account = ...
  user.account.address = ...
  user.account.address.street = "Hope Str."

  expect(my_method(user)).to eq('Hope Str.')
end
```

Mitigation: factory_bot

```
it 'street address of the user' do
  user = create(:user, :with_address)
  user.address.street = 'Hope Str.'

  expect(my_method(user)).to eq('Hope Str.')
end
```

Mitigation: factory_bot

Advantages:

- hide unnecessary knowledge about how to create things
- change all uses of (e.g.) **Account** or **User** in one place only
- sensible defaults



Warning

Discipline

Keep factories valid and minimal

<https://thoughtbot.com/blog/factories-should-be-the-bare-minimum>

<https://thoughtbot.com/blog/mystery-guest>

Starting from here

```
it 'street address of the user' do
  user = ...
  user.account = ...
  user.account.address = ...
  user.account.address.street =
    "Hope Str."

  expect(my_method(user)).to
    eq('Hope Str.')
end
```

Mitigation: DRY Rspec

```
before do
  user = ...
  user.account = ...
  user.account.address = ...
  @address = user.account.address
end
```

```
it 'street address' do
  @address.street = 'Hope Str.'
  ...
```

```
it 'street number' do
  @address.street_number = '99B'
  ...
```


Requires discipline

```
describe MyClass do
  describe '#my_method' do
    context 'when there is an X' do
      before do
        # lines
        # lines
      end
    end
  end
end
```

```
    context 'and there is a Y' do
      before do
        # more lines
      end
    end
  end
end
```

```
    context 'and there is a Z with a P and a Q' do
      it 'does something' do
      end
    end
  end
end
```

```
end
end
end
end
```

```
describe '#another_method' do
```

```
  ...
```

```
end
```

```
end
```

X 20

Setup is like comments

- Comments can be trustworthy or they can be misleading
- But these comments have side effects

Test Doubles

Instead of this

```
user = ...  
user.account = ...  
user.account.address = ...  
user.account.address.street = "Hope Str."  
  
expect(my_method(user)).to eq('Hope Str.')
```

This

```
user = double(  
    'User', street_address: 'Hope Str.'  
)
```

```
expect(my_method(user)).to  
  eq('Hope Str.')
```

Or this

```
user = User.new
allow(:user).to receive(
  :street_address
).and_return('Hope Str.')

expect(my_method(user)).to eq('Hope Str.')
```

Test Double Advantages

- avoid code you don't want to run
- avoid dependency's dependencies

Warning: False Negatives

```
def my_method(user)  
  user.street_address  
end
```

```
class User  
  def street_address  
    user.account.street.address  
  end  
end
```


Warning: False Negatives

```
user = double(  
    'User', street_address: 'Hope Str.'  
)
```

```
expect(  
    my_method(user)  
) .to eq( 'Hope Str.' )
```

Warning: False Negatives

```
def my_method(user)  
  user.street_address  
end
```

```
class User  
  def street_address  
    nil  
  end  
end
```

broken!!!



Test still passes

```
user = double(  
    'User', street_address: 'Hope Str.'  
)
```

```
expect(  
    my_method(user)  
) .to eq( 'Hope Str.' )
```



Test still passes

```
user = double(  
    'User', street_address: 'Hope Str.'  
)  
...
```



no implementation check
indicates another test

Warning: Tight Coupling

- have to change test doubles if the dependency's implementation changes
- requires practice and expertise
- works well when dependencies are stable

3. How my code interacts with dependencies

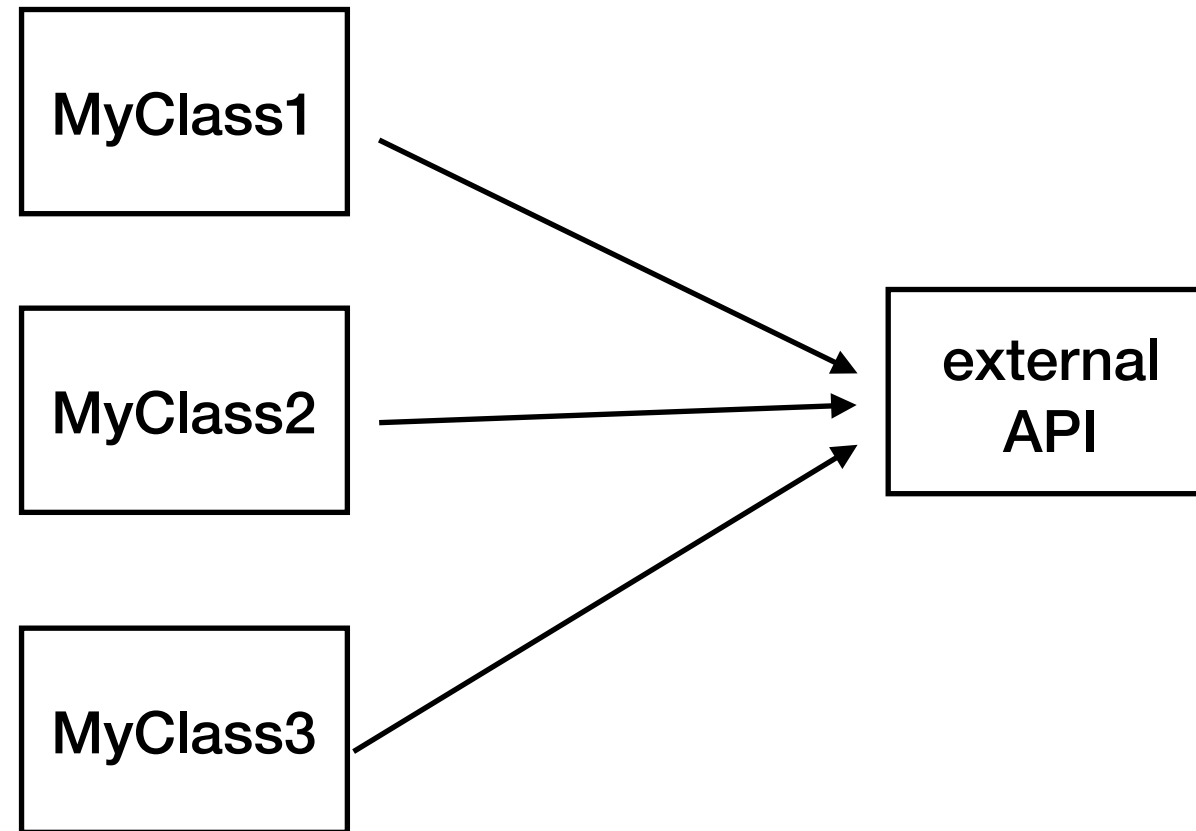
All about dependencies

- dependencies make tests difficult
- every solution comes with warnings
- can I write code with easier-to-use dependencies?

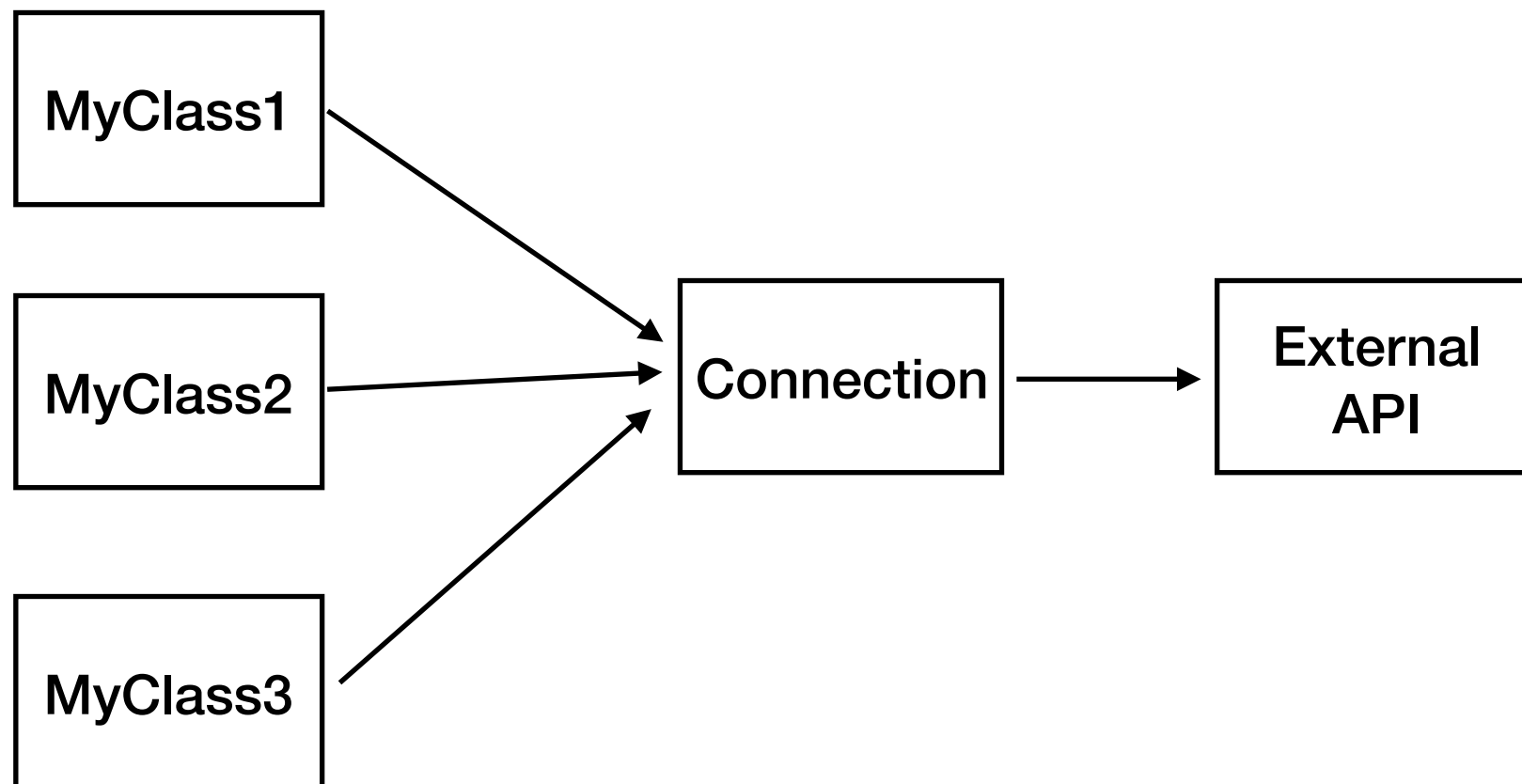
Déjà Vu

Tests are like clients

Separation of concerns



Isolate external thing

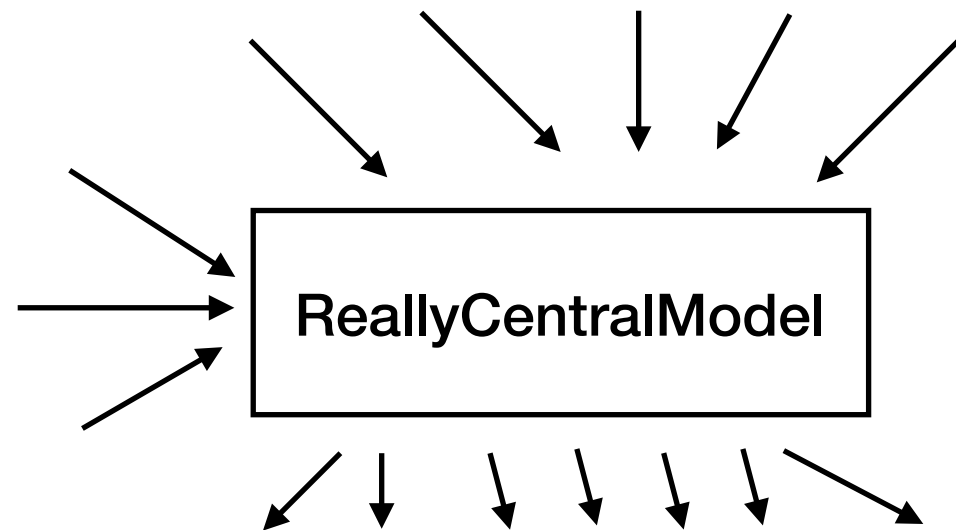




"Refactoring code that accesses external Systems"

<https://www.martinfowler.com/articles/refactoring-external-service.html>

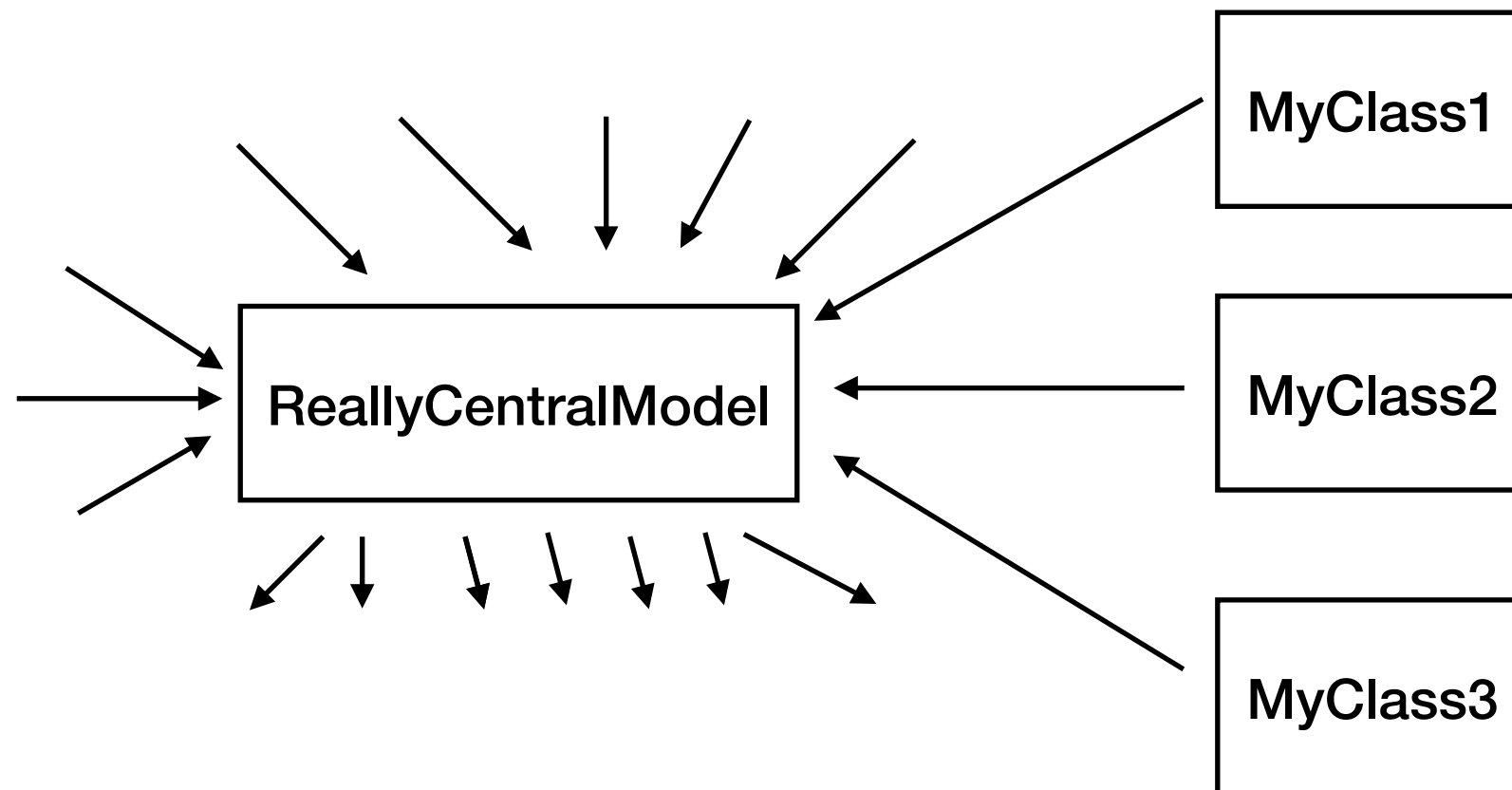
Disconnect from code with lots of dependencies



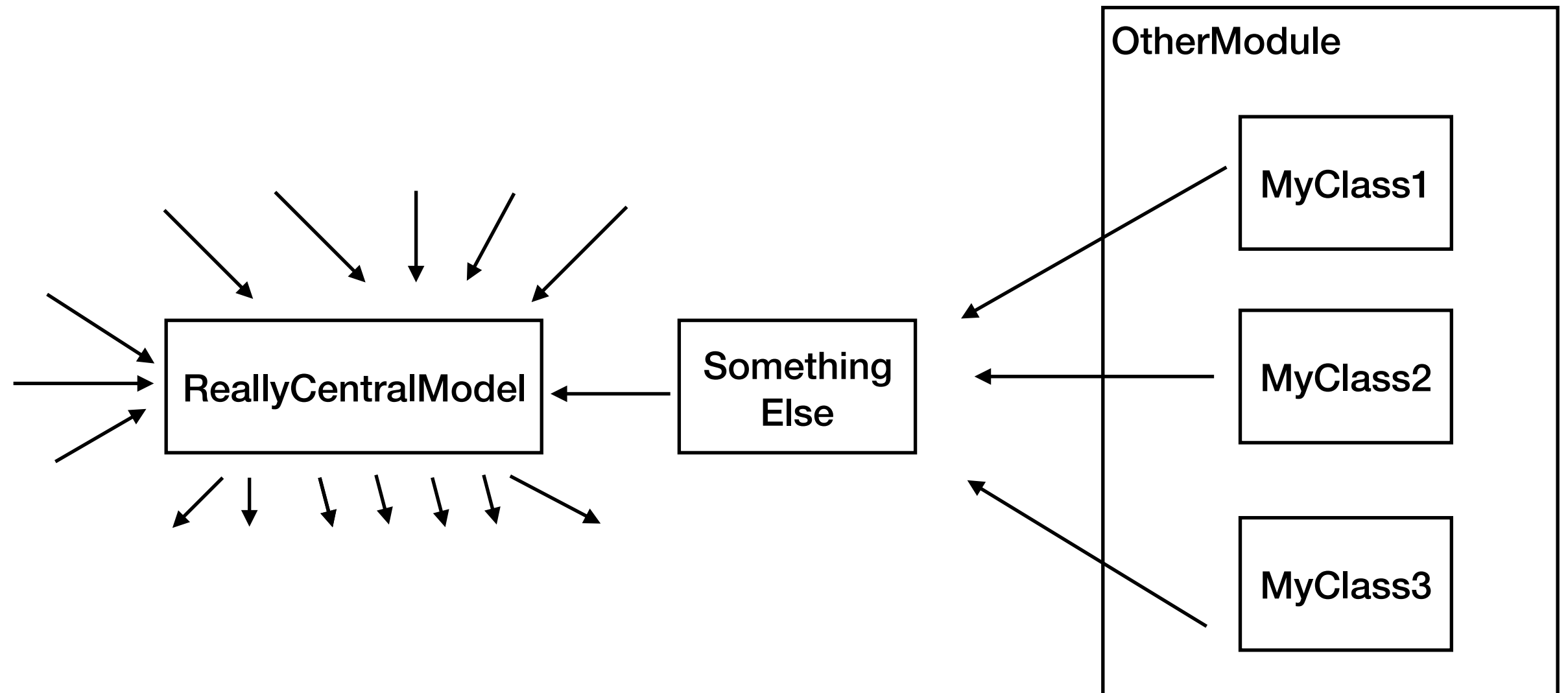
Why disconnect

- if I touch this code, it could affect lots of other code
- if someone else touches this code, it will affect me

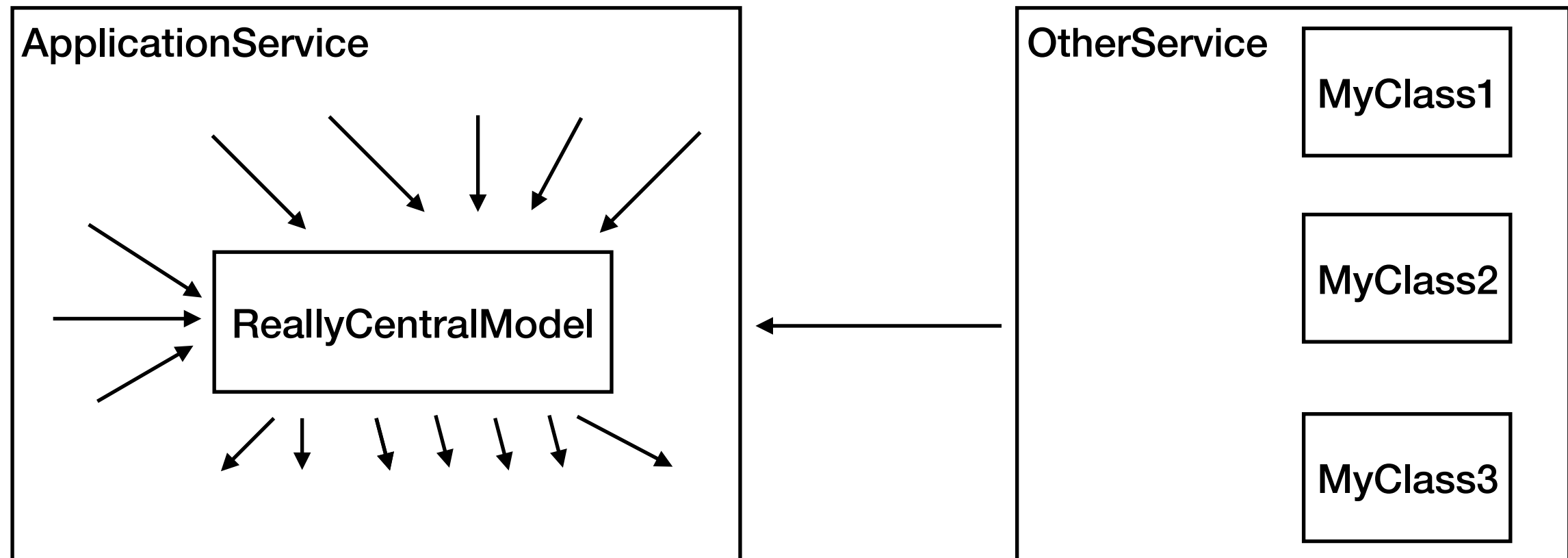
Not this



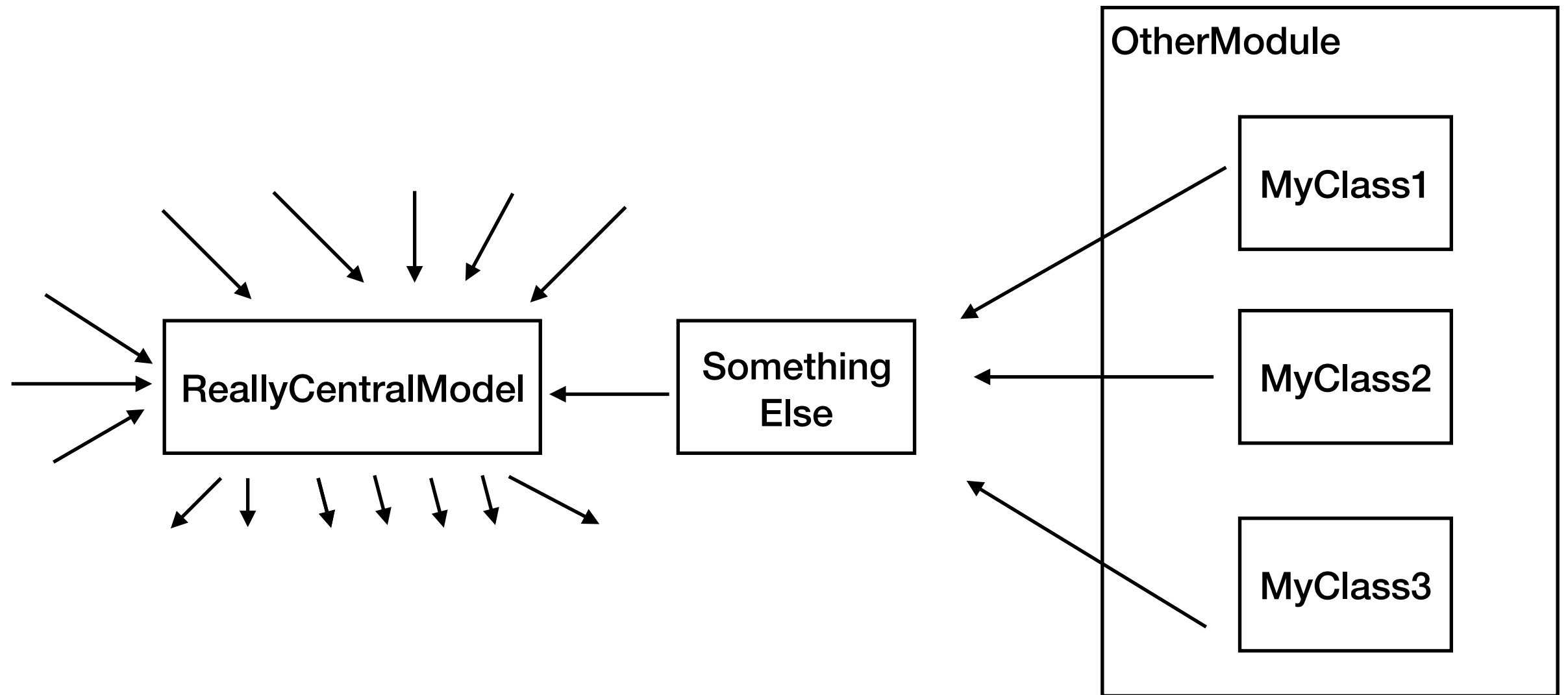
This



Or even this



Easier tests



:fritz cited



Closing thoughts

Dependencies

- Lots of dependencies make tests difficult to write
- There are ways of dealing with dependencies more easily
- Can write code with easier dependencies

Fewer dependencies

- Less I don't wanna
- More safety and flexibility

Teammates



TDD?



Useful reading

Testing Rails Applications

<https://guides.rubyonrails.org/testing.html>

ThoughtBot TDD Ebook

<https://books.thoughtbot.com/assets/testing-rails.pdf>

Sandi Metz - the magic tricks of testing

<https://www.youtube.com/watch?v=URSWYvyc42M>

Sandi Metz - POODR

<https://www.poodr.com/>

JB Rainsberger

<https://blog.jbrains.ca/>

Martin Fowler Mocks aren't Stubs

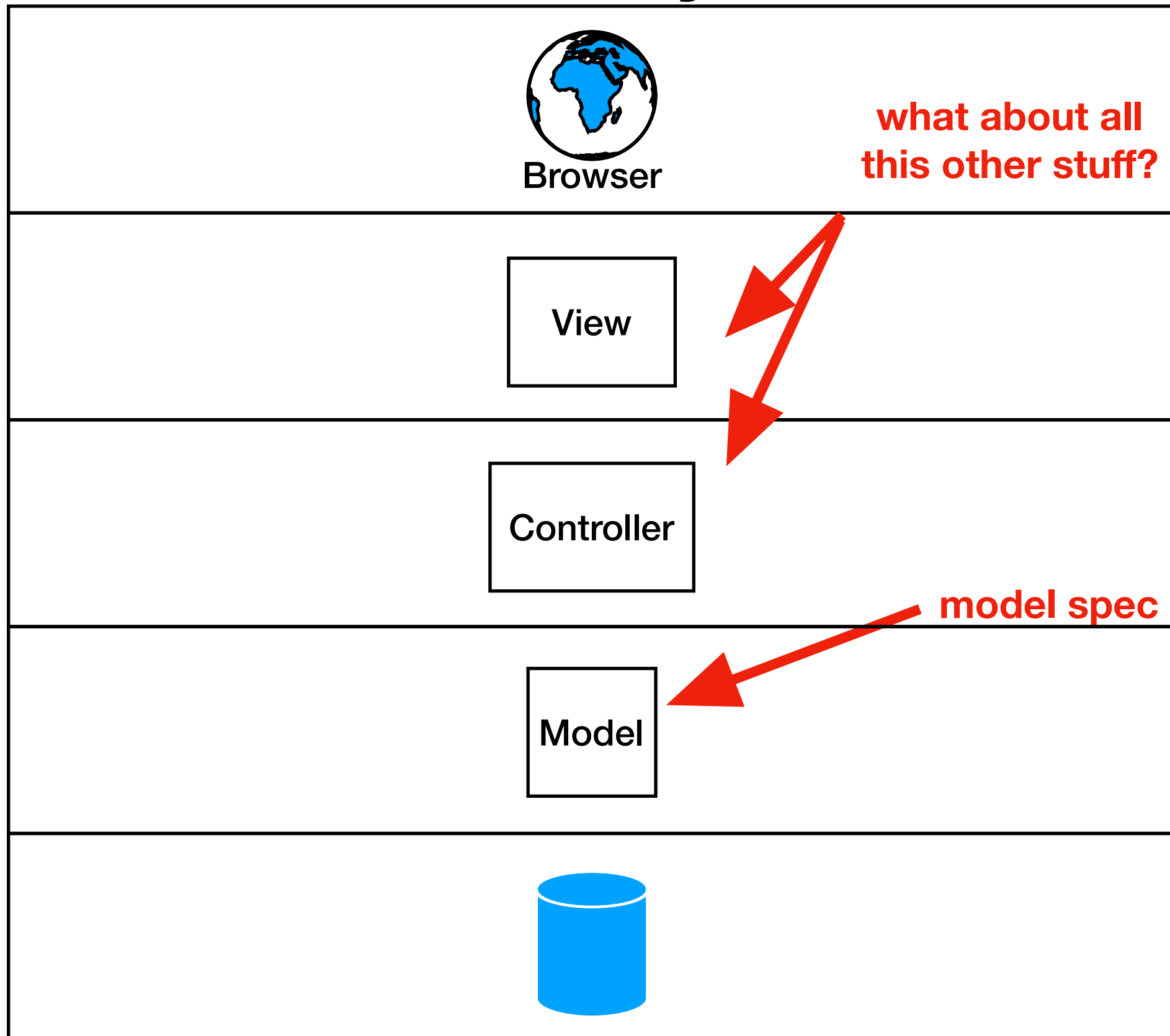
<https://martinfowler.com/articles/mocksArentStubs.html>

Questions?

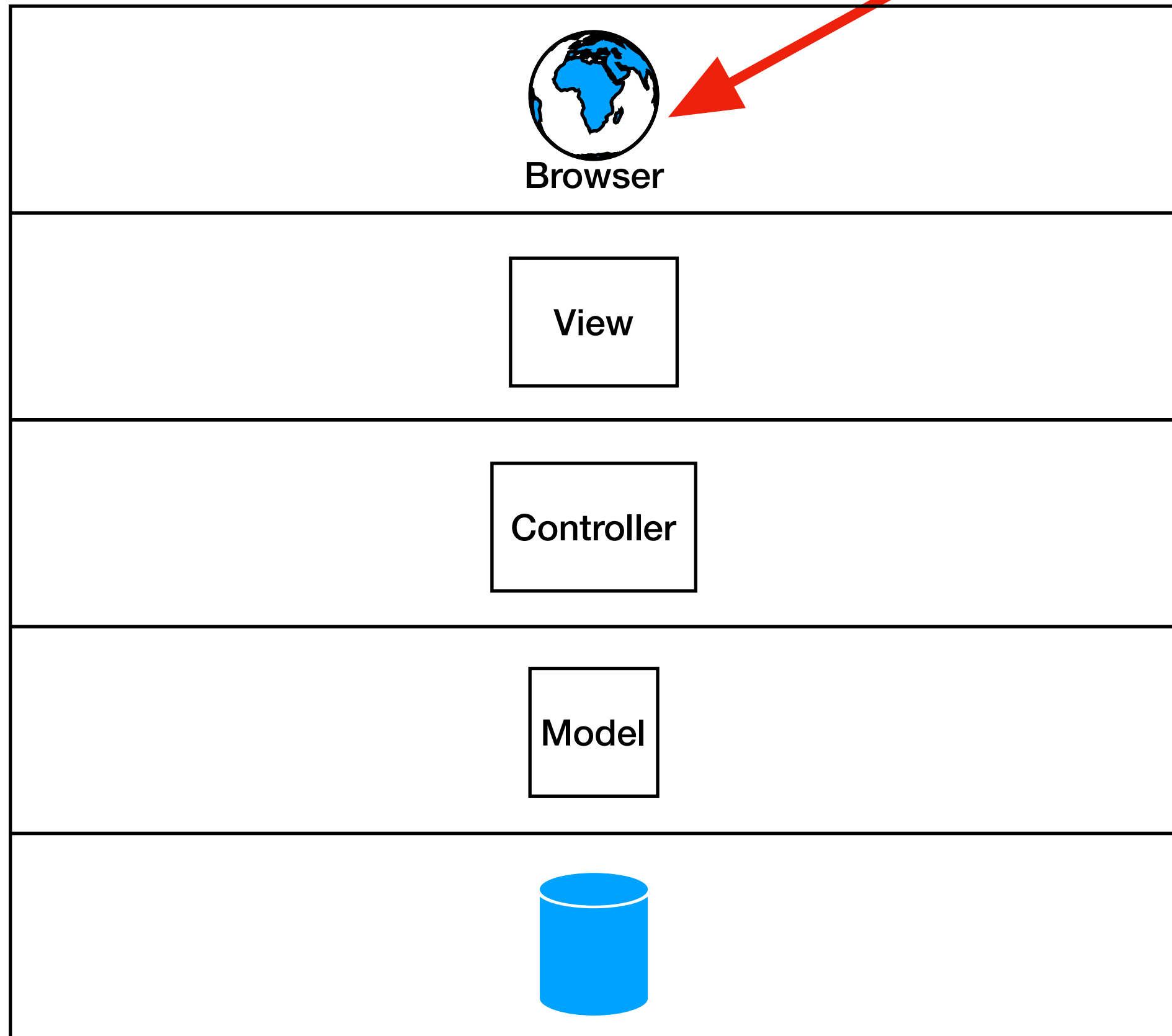
Thank you

Early Fritz: feature tests

Model tests are easy to write



But feature tests are safe?

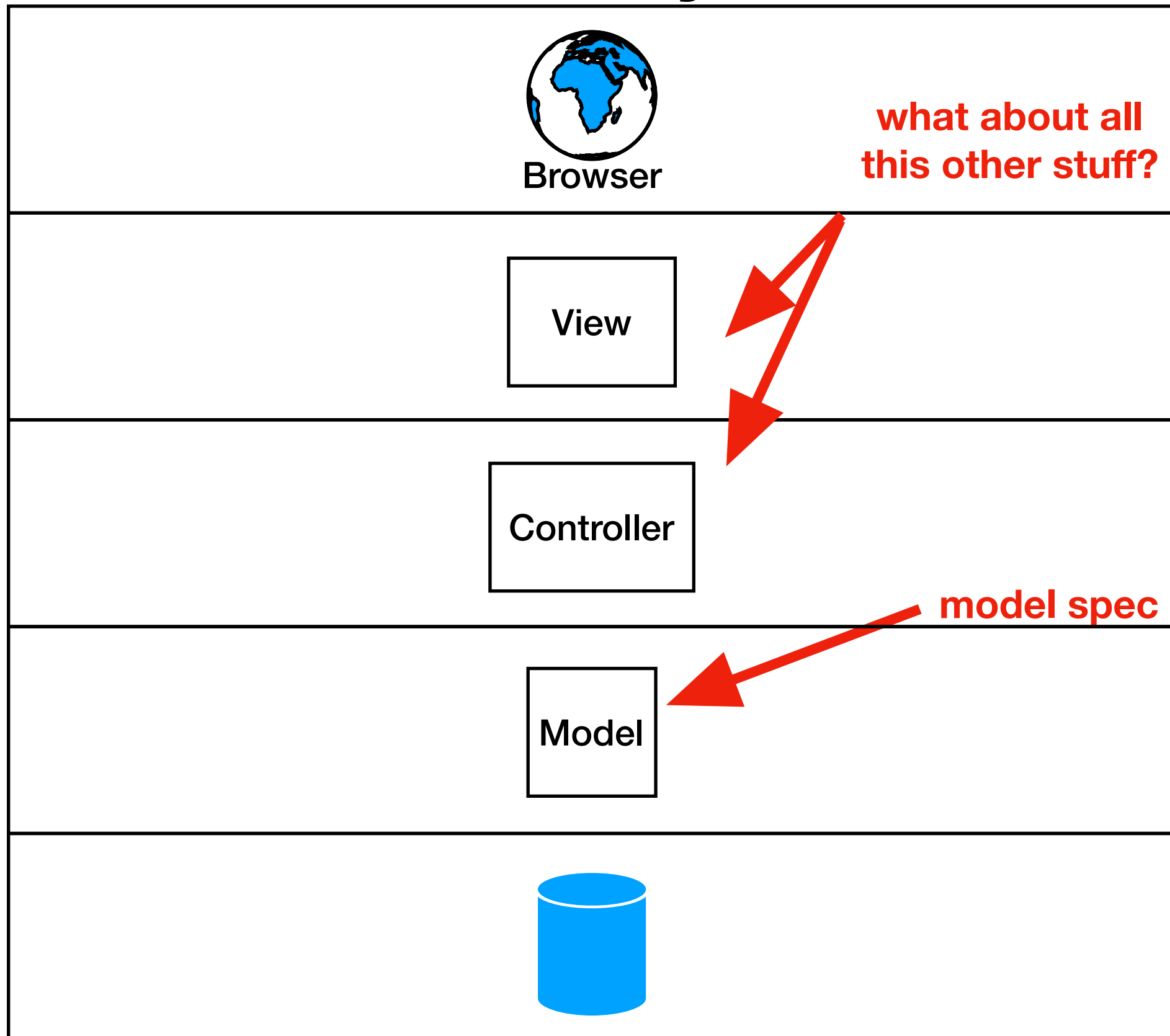


A few months later

30 minutes of feature tests
Still bad coverage
I don't wanna



Model tests are easy to write



Consistency in setup

```
describe MyClass do
  describe '#my_method' do
    context 'when there is an X' do
      before do
        @x = X.new ← this
      end

      context 'and there is a Y' do
        before do
          @y = Y.new ← and this
        end

        context 'and there is a Z with a P and a Q' do
          it 'does something' do
            z = Z.new(p: P.new, Q: Q.new)
            MyClass.new(x, y, z).my_method ← say something about this
          end
        end
      end
    end
  end
end
end
end
```